



Studio Editor

User Manual — AI Plugin for DaVinci Resolve
v1.4.0

1. What is Studio Editor?

Studio Editor is a plugin for DaVinci Resolve Studio that builds automatic cuts (trailers, reels, highlight reels) from the active timeline, using artificial intelligence. It analyzes the footage — through a transcript or directly from the image, depending on the mode — and builds a cut plan that is then inserted as a new timeline, ready to fine-tune by hand if needed.

2. Installation

Mac

- Unzip the file you received and move **Studio Editor.app** to whichever folder you prefer (it doesn't need to be Applications).
- Open DaVinci Resolve Studio first, with a project already loaded.
- Double-click **Studio Editor.app**. The first time, macOS may ask you to confirm opening an app downloaded from the internet — accept it.

Windows

- Unzip the .zip file you received into whichever folder you prefer.
- Open DaVinci Resolve Studio first, with a project already loaded.
- Double-click **Studio Editor.exe** (inside the "Studio Editor" folder).
- Optional shortcut: run **Crear acceso directo.bat** once to get a Desktop icon you can also pin to the taskbar.

Important tip — installing without internet

We've found that installation (the first time the plugin is opened on a computer) works better if you **disconnect Wi-Fi or the network cable before** opening it for the first time. Once the plugin window has opened correctly, you can reconnect to the internet as normal — an internet connection is required to generate AI-based cuts.

3. Activation code and credits

Studio Editor runs on an **activation code** (not your own API key). It's purchased in credit packages and arrives by email at the time of purchase. Paste it once into the "4. Activation code" field in the plugin window — the remaining credit balance is shown right there. Clean Cut doesn't use credits; Reel Cut, Story Cut, and Visual Cut do, since they rely on AI.

4. The plugin window, step by step

The window has six numbered sections, top to bottom:

- **1. Transcript** — load a JSON transcript file, or use "Auto-transcribe". Not needed for Visual Cut.
- **2. Mode** — pick one of the four modes (see table below). For Reel Cut and Visual Cut you also pick a target duration.
- **3. Additional instructions** — optional free text to guide the AI (e.g. "prioritize speeches").
- **4. Activation code** — paste your code (see section 3).
- **5. New timeline name** — optional; if left empty, it uses the active timeline's name.
- **6. New timeline format** — horizontal (16:9) or vertical (9:16, for reels/shorts).

Once everything is set, click **Generate cut**. When it finishes, click **Create timeline** to insert the result into Resolve as a new timeline, without touching the original.

5. The four modes

Mode	What it does	Transcript?	Credits?
Clean Cut	Cleans up the footage using the transcript (removes silences, filler words, repetitions) without generative AI.	Yes	No
Reel Cut	AI picks the best fragments up to a target duration, guided by the dialogue.	Yes	Yes
Story Cut	AI builds a narrative arc (not necessarily chronological) from the dialogue.	Yes	Yes
Visual Cut	AI picks the highest-impact shots by looking at the video directly, without using the audio/dialogue at all.	No	Yes

6. Language toggle

In the top-right corner of the window there's a small button (ES / EN) that switches the entire interface language instantly, and remembers the preference the next time the plugin opens.

7. Frequently asked questions

- **"No active timeline" when generating a cut:** wait a few seconds for DaVinci Resolve to finish loading the project and try again — the plugin needs a stable connection to Resolve before spending a credit.
- **"Could not create the timeline":** if a timeline with that exact name already exists, the plugin automatically appends a number and retries on its own.
- **The plugin doesn't open / doesn't respond:** make sure DaVinci Resolve Studio (not the free version) is open with a project loaded before launching the plugin.
- **Error log on Mac:** ~/Library/Logs/StudioEditor.log

8. Version history

The **CHANGELOG.md** file, included alongside this manual, tracks what changed in each version of the plugin.